

UNIVERSITY OF WASHINGTON
CONSENT FORM
Sketching As a Language for Games and Simulations

Researchers:

James A. Landay	Associate Professor	Computer Science & Engineering
Telephone: (206) 685-9139	e-mail*: landay@cs.washington.edu	

Brien Colwell	Research Aide	Computer Science & Engineering
Telephone: (650) 862-1946	e-mail*: xcolwell@cs.washington.edu	

Richard C. Davis	Graduate Student	UC Berkeley Computer Science
Telephone: (206) 992-9363	e-mail*: rcdavis@eecs.berkeley.edu	

**Please note that we cannot ensure the confidentiality of information sent via e-mail.*

Researchers' statement

We are asking your child to be in a research study. The purpose of this consent form is to give you the information you will need to help you decide whether your child should be in the study or not. Please read the form carefully. You may ask questions about the purpose of the research, what we would ask you to do, the possible risks and benefits, your child's rights as a volunteer, and anything else about the research or this form that is not clear. When we have answered all your questions, you can decide if you want your child to be in the study or not. This process is called "informed consent." We will give you a copy of this form for your records.

PURPOSE OF THE STUDY

With this study we will investigate how words, sketching and animation are used to describe actions in games. The data we collect in this study will be used to inform the design of a tool for creating games and simulations, called G-Sketch. The data may also be presented in research publications.

A website describing G-Sketch is online at: <http://k-sketch.org/g-sketch> .

STUDY PROCEDURES

If your child takes part in this study, he or she will design games using K-Sketch, a computer animation tool (<http://www.k-sketch.org>), and in two workbooks that collect drawings and writing. Your child will start by drawing scenery and characters for a game. Then we will ask your child to answer a series of questions about their game, such as "what are the obstacles." Your child will answer the questions in three ways, once with writing only, once with drawings,

and once with animations. Along the way we may ask your child to elaborate or describe verbally what he or she drew or wrote.

RISKS, STRESS, OR DISCOMFORT

Your child may feel unable to draw or describe with words something in his or her mind. This may cause your child stress. We will remind your child whenever possible that this is not a test of their abilities and that there are no right or wrong answers.

BENEFITS OF THE STUDY

It is hoped that this research will benefit Human-Computer Interaction researchers in general and help us in particular to design better tools for novices to create games and simulations. Your child may not directly benefit from taking part in this study.

OTHER INFORMATION

Taking part in this research is voluntary. Your child may refuse to answer any question or withdraw from the study at any time. Data collected in this study will be anonymous. The following groups may review study records for this project: University of California at Berkeley researchers, Institutional oversight review offices at the University of Washington, and federal regulators. We may publish or present writing, drawings, or animations created during this study. If we publish or present the results of this study, we will not be able to use your or your child's names.

BRIEN COLWELL



07.30.08

Printed name of study staff

Signature of study staff

Date

Subject's statement

This study has been explained to me. My child may take part in this research. I have had a chance to ask questions. If I have questions later about the research, I can ask one of the researchers listed above. If I have questions about my rights as a research subject, I can call the Human Subjects Division at (206) 543-0098. I will receive a copy of this consent form.

Printed name of parent

Signature of parent

Date

Copies to: Researcher
 Subject